

MIDGET (U18) SPECIFIC TOURNAMENT RULES

The Tournament ball will be the 12” Worth K-Master.

All players must wear a batting helmet; chin straps and face guards are optional.

Shoes with ordinary metal sole and heel plates may be used; spikes cannot extend more than 2 cm (3/4 in) from the sole or heel of the shoe; rounded metal spikes are illegal.

Mercy Rule 7 runs after 5 innings or 15 runs after 2 1/2 or 3 or 4 complete innings. Mercy rule applies in all games including final games.

Coaches appearing on the field are not allowed to wear shorts as part of the uniform. Coaches must be in full uniform to reflect the uniform of the players on the field. Failure to comply is not grounds for protest.